

Name:

Period:

Web Design Canvas #8 – Hot Wheels Rubric

Learning Target?	Grade
LT1 - I can produce written and software artifacts that meet oral and written specifications.	
LT2 - I can use Javascript to correctly place shapes and images on the canvas.	
LT3 - I can use Javascript to draw shapes on a canvas including outlining and filling.	
LT5 - I can use Javascript to create timers and handle events.	
LT6 - I can use variables in Javascript.	
LT7 - I can write conditional statements in Javascript.	
LT8 - I can use looping constructs correctly in code.	
<p>Do you have:</p> <ul style="list-style-type: none"> <li data-bbox="139 478 1380 512">• Title is as specified in assignment LT1 <li data-bbox="139 512 1380 546">• Canvas has correct width and height (650 x 300) LT1 <li data-bbox="139 546 1380 579">• init(), animate(), and draw() functions are used correctly. LT1 LT5 <li data-bbox="139 579 1380 613">• A wagon is drawn as specified that moves as specified. LT1 LT2 LT3 LT7 <li data-bbox="139 613 1380 646">• The wheels rotate and have the correct number of spokes. LT1 LT2 LT3 <li data-bbox="139 646 1380 680">• Variables/constants are used correctly as specified in assignment. LT1 LT2 LT3 LT6 <li data-bbox="139 680 1380 714">• All spokes are drawn in a for-loop with the correct rotation LT1 LT2 LT3 LT6 LT8 <li data-bbox="139 714 1380 789">• Context functions save, translate, rotate and restore are used correctly. LT1 LT2 LT3 	
On Time Points	/10