

Name:

Period:

**Web Design Canvas #6 – Pacman Rubric**

Learning Target?	Grade														
LT1 - I can produce written and software artifacts that meet oral and written specifications.															
LT2 - I can use Javascript to correctly place shapes and images on the canvas.															
LT3 - I can use Javascript to draw shapes on a canvas including outlining and filling.															
LT5 - I can use Javascript to create timers and handle events.															
LT6 - I can use variables in Javascript.															
LT7 - I can write conditional statements in Javascript.															
Do you have: <table border="1" data-bbox="99 411 1386 663"> <tbody> <tr> <td data-bbox="99 411 1019 443">• Title is as specified in assignment</td> <td data-bbox="1019 411 1386 443">LT1</td> </tr> <tr> <td data-bbox="99 443 1019 474">• Canvas has correct width and height (500 x 300)</td> <td data-bbox="1019 443 1386 474">LT1</td> </tr> <tr> <td data-bbox="99 474 1019 506">• init(), animate(), and draw() functions are used correctly.</td> <td data-bbox="1019 474 1386 506">LT1 LT5</td> </tr> <tr> <td data-bbox="99 506 1019 537">• Pacman starts at right edge, fully visible, and moves right</td> <td data-bbox="1019 506 1386 537">LT1 LT2 LT3 LT5 LT6</td> </tr> <tr> <td data-bbox="99 537 1019 569">• Pacman bounces off left edge and moves left while facing left.</td> <td data-bbox="1019 537 1386 569">LT1 LT2 LT3 LT5 LT6 LT7</td> </tr> <tr> <td data-bbox="99 569 1019 600">• Pacman bounces off right edge and moves right while facing right.</td> <td data-bbox="1019 569 1386 600">LT1 LT2 LT3 LT5 LT6 LT7</td> </tr> <tr> <td data-bbox="99 600 1019 632">• Pacman opens and closes mouth correctly facing the direction he is moving.</td> <td data-bbox="1019 600 1386 632">LT1 LT2 LT3 LT5 LT6 LT7</td> </tr> </tbody> </table>	• Title is as specified in assignment	LT1	• Canvas has correct width and height (500 x 300)	LT1	• init(), animate(), and draw() functions are used correctly.	LT1 LT5	• Pacman starts at right edge, fully visible, and moves right	LT1 LT2 LT3 LT5 LT6	• Pacman bounces off left edge and moves left while facing left.	LT1 LT2 LT3 LT5 LT6 LT7	• Pacman bounces off right edge and moves right while facing right.	LT1 LT2 LT3 LT5 LT6 LT7	• Pacman opens and closes mouth correctly facing the direction he is moving.	LT1 LT2 LT3 LT5 LT6 LT7	
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<b>On Time Points</b>	<b>/10</b>														