

Name:

Period:

Web Design Canvas #4 – Stepping Feet Rubric

Learning Target?	Grade														
LT1 - I can produce written and software artifacts that meet oral and written specifications.															
LT2 - I can use Javascript to correctly place shapes and images on the canvas.															
LT3 - I can use Javascript to draw shapes on a canvas including outlining and filling.															
LT5 - I can use Javascript to create timers and handle events.															
LT6 - I can use variables in Javascript.															
LT7 - I can write conditional statements in Javascript.															
<p>Do you have:</p> <table border="1" data-bbox="99 380 1377 926"> <tbody> <tr> <td data-bbox="99 380 1015 432">• Title is as specified in assignment</td> <td data-bbox="1015 380 1377 432">LT1</td> </tr> <tr> <td data-bbox="99 432 1015 485">• Canvas has correct width and height (580 x 300)</td> <td data-bbox="1015 432 1377 485">LT1</td> </tr> <tr> <td data-bbox="99 485 1015 537">• init(), animate() and draw() functions are used correctly</td> <td data-bbox="1015 485 1377 537">LT1 LT5</td> </tr> <tr> <td data-bbox="99 537 1015 590">• Appropriate constants are created and used.</td> <td data-bbox="1015 537 1377 590">LT1 LT6</td> </tr> <tr> <td data-bbox="99 590 1015 642">• A single variable is used to move both “feet” across the screen</td> <td data-bbox="1015 590 1377 642">LT1 LT6</td> </tr> <tr> <td data-bbox="99 642 1015 695">• Both “feet” start off the screen on left, move across screen, disappear on right, and then start over on the left. They both are the same distance from the left edge at all times.</td> <td data-bbox="1015 642 1377 695">LT1 LT2 LT3 LT5 LT6 LT7</td> </tr> <tr> <td data-bbox="99 695 1015 747">• The grid is drawn correctly.</td> <td data-bbox="1015 695 1377 747">LT1 LT2 LT3</td> </tr> </tbody> </table>	• Title is as specified in assignment	LT1	• Canvas has correct width and height (580 x 300)	LT1	• init(), animate() and draw() functions are used correctly	LT1 LT5	• Appropriate constants are created and used.	LT1 LT6	• A single variable is used to move both “feet” across the screen	LT1 LT6	• Both “feet” start off the screen on left, move across screen, disappear on right, and then start over on the left. They both are the same distance from the left edge at all times.	LT1 LT2 LT3 LT5 LT6 LT7	• The grid is drawn correctly.	LT1 LT2 LT3	
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