

Name:

Period:

Web Design Canvas #2 – Draw House Rubric

Learning Target?	Grade
LT1 - I can produce written and software artifacts that meet oral and written specifications.	
LT2 - I can use Javascript to correctly place shapes and images on the canvas.	
LT3 - I can use Javascript to draw shapes on a canvas including outlining and filling.	
LT6 - I can use variables in Javascript.	
<p>Do you have:</p> <ul style="list-style-type: none"><li data-bbox="129 388 1380 420">• Title is as specified in assignment LT1<hr/><li data-bbox="129 420 1380 451">• Canvas has correct width and height LT1<hr/><li data-bbox="129 451 1380 483">• Init() and draw() functions are used correctly LT1<hr/><li data-bbox="129 483 1380 514">• Your color variables are created as constants LT1 LT6<hr/><li data-bbox="129 514 1380 546">• You have drawn a centered house in the draw() function that is outlined and filled. LT1 LT2 LT3 LT6<hr/><li data-bbox="129 546 1380 577">• Your house has a door and a slanting roof. Both are outlined; the roof is filled. LT1 LT2 LT3 LT6<hr/><li data-bbox="129 577 1380 609">• Your house has 2 outlined windows. LT1 LT2 LT3 LT6<hr/><li data-bbox="129 609 1380 640">• Both windows have sashes. LT1 LT2 LT3 LT6	
On Time Points	/10