## Name: Period:

Javascript Programming Canvas #16 – Placing Text Rubric **Learning Target?** Grade LT2 - I can produce written and software artifacts that meet oral and written specifications. LT3 - I can use Javascript to correctly place shapes, text, and images on a canvas. LT4 - I can use Javascript to draw shapes and text on a canvas including outlining and filling. LT5 - I can use Javascript to write and use functions. LT6 - I can use Javascript to create timers and handle events. LT7 - I can use variables in Javascript. LT8 - I can write conditional statements in Javascript. Do you have: • Title, canvas dimensions (Square 400-600), 2 words LT2 LT2LT3 LT4 • A word is placed in the 4 corners correctly. • A word is placed aligned on each of the 4 sides correctly LT2LT3 LT4 LT2 • Function to keep track of left mouse clicks LT5 LT6 LT7 LT8 • Text with # of clicks followed by *Click* or *Clicks* centered. LT2LT3 LT4 LT5 LT7 LT8 LT2 LT4 LT7 • Colors are as specified and created as constants.

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**On Time Points**