

Name:

Period:

Intro to Programming Scratch #9 – RPS (Rock Paper Scissors) Rubric

Learning Target?	Grade														
LT5 - I can produce written and software artifacts that meet oral and written specifications.															
LT6 - I can write code to cause objects to move on the screen, change their appearance, and make sounds.															
LT9 - I can use variables correctly in code and can correctly create mathematical expressions using those variables.															
LT10 - I can use conditional statements correctly in code.															
<p>Do you have:</p> <table border="1" data-bbox="99 430 1398 745"> <tbody> <tr> <td data-bbox="99 430 1079 472">• correctly named Scratch file</td> <td data-bbox="1079 430 1398 472">LT5</td> </tr> <tr> <td data-bbox="99 472 1079 514">• The game is played correctly using J, K, L</td> <td data-bbox="1079 472 1398 514">LT5 LT6 LT9 LT10</td> </tr> <tr> <td data-bbox="99 514 1079 556">• Computer says <i>I win!!!! Ha Ha Ha!!!!</i> when it wins</td> <td data-bbox="1079 514 1398 556">LT5 LT9 LT10</td> </tr> <tr> <td data-bbox="99 556 1079 598">• Computer says <i>You win! Darn...</i> when it loses.</td> <td data-bbox="1079 556 1398 598">LT5 LT9 LT10</td> </tr> <tr> <td data-bbox="99 598 1079 640">• Computer says <i>This one was a tie!</i> when a tie occurs.</td> <td data-bbox="1079 598 1398 640">LT5 LT9 LT10</td> </tr> <tr> <td data-bbox="99 640 1079 703">• Variables <i>total-times-played</i>, <i>computer-wins</i>, <i>player-wins</i> and <i>ties</i> exist and are calculated correctly before the computer Sprite says anything.</td> <td data-bbox="1079 640 1398 703">LT5 LT9 LT10</td> </tr> <tr> <td data-bbox="99 703 1079 745">• All variables are reset when the green flag is clicked.</td> <td data-bbox="1079 703 1398 745">LT5 LT9</td> </tr> </tbody> </table>	• correctly named Scratch file	LT5	• The game is played correctly using J, K, L	LT5 LT6 LT9 LT10	• Computer says <i>I win!!!! Ha Ha Ha!!!!</i> when it wins	LT5 LT9 LT10	• Computer says <i>You win! Darn...</i> when it loses.	LT5 LT9 LT10	• Computer says <i>This one was a tie!</i> when a tie occurs.	LT5 LT9 LT10	• Variables <i>total-times-played</i> , <i>computer-wins</i> , <i>player-wins</i> and <i>ties</i> exist and are calculated correctly before the computer Sprite says anything.	LT5 LT9 LT10	• All variables are reset when the green flag is clicked.	LT5 LT9	
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