

Name:

Period:

Intro to Programming Scratch #6 – Alphabet Rubric

Learning Target?	Grade
LT5 - I can produce written and software artifacts that meet oral and written specifications.	
LT6 – I can write code to cause objects to move on the screen and change their appearance.	
LT8 - I understand the concept of inter-process communication and event interrupts and can use them appropriately in code.	
<p>Do you have:</p> <ul style="list-style-type: none"><li data-bbox="154 390 1360 426">• Scratch file is named correctly. LT5<hr/><li data-bbox="154 436 1360 472">• Alphabet learning has 10 or more letters and a theme LT5<hr/><li data-bbox="154 483 1360 548">• Clicking on each sprite changes costume, says what the letter is for and then changes back to the letter. LT5 LT6 LT8<hr/><li data-bbox="154 558 1360 623">• Typing a letter causes the corresponding sprite to change costume, say what the letter is for and then change back to the letter LT5 LT6 LT8<hr/><li data-bbox="154 634 1360 669">• There are no wait:secs: blocks in the project LT5 LT8	
On Time Points	/10