

Intro to Programming Scratch #5h – Tell a Story

Objective: Create a story in Scratch. Be creative. You can tell a fairy tale (changing it to make it funny.) You can make up a story about you and your friends. You can tell any story you want, it just has to be appropriate for school and a good story.

You must use proper English grammar and spelling! In addition, there should be no texting abbreviations or slang!

1. Login to the Scratch website. Create a new project. Change the name of this project to *first_last_scratch_5*. Click *File->Save now*
2. Tell a story. You will have a **minimum** of 5 scenes in your story, a title scene, 3 story scenes and an ending scene.
 - a. You will need to plan your story. A planner is available to help you.
 - b. The first scene should be the **title scene**. This is the scene that plays when the green flag is clicked. The title scene must have the **name of the story and your name**. It should display for 2 seconds before moving to the next scene.
 - c. You need a *minimum* of **3 story scenes** following the title scene.
 - d. After the title scene and 3 story scenes, you need an **ending scene** which displays once the story is finished. It should let the user know that the story is over.
 - e. You must have at least **3** different Sprites in your story. Sprites that only show up in the title and ending scenes don't count! Sprites that show up in scenes but don't do anything don't count!
 - f. Your Sprites **must move** as they would in a real story. They don't need to animate, but they need to move around the stage.
 - g. You **must use broadcast** to change scenes in your story. Sprites **must respond to** *When I receive* for the scenes they appear in or disappear from.
 - h. At least **2 scenes must have a conversation**. In order to qualify as a conversation, each Sprite taking place in the conversation must say at least 3 things. Your characters must be polite. **No characters can talk at the same time**.
 - i. The entire story should play once the green flag is clicked, starting with the title scene. The last scene, after your story is done, must be the ending scene.
3. Play your story several times to make sure the timing is correct.
4. Always do *File->Save now* before you log out of the Scratch website.
5. Now do *File->Save to your computer*.
6. Turn in your *first_last_scratch_5.sb3* file to *missblomeyer.com* in the usual way.
7. Extra Credit Possibilities
 - a. Extra credit will be given for long and complex conversations involving 3 or more characters in your story.
 - b. Extra credit will be given for extra special animation.
 - c. Extra credit will be given for very unusual and creative stories.