Name: **Period:**

Intro to Programming Scratch #15 – Basketball Rubric

Learning Target?	Grade
LT5 - I can produce written and software artifacts that meet oral and written specifications.	
LT6 - I can write code to cause objects to move on the screen, change their appearance, and make sounds.	
LT7 - I can use looping constructs correctly in code.	
LT8 - I understand the concept of inter-process communication and event interrupts and can use them appropriately in code.	
LT9 - I can use variables correctly in code and can correctly create mathematical expressions using those variables.	
LT10 - I can use conditional statements correctly in code.	

Do you have:							
• Correctly named scratch file.	LT5						
• Player 2 is correct (color, starting position, direction, left, right, jump)	LT5	LT6	LT7	LT8			LT10
• Scripts for v-key and space-key are correct using *who has ball* and *x-velocity*	LT5				LT8	LT9	LT10
• Basketball shoots properly for correct player *when I receive shoot.*	LT5	LT6	LT7	LT8	LT9	LT10
• *Player 1 Score* and *Player 2 Score* are initialized and incremented correctly and appear on the Stage in large readout mode with labels.	LT5	LT6			LT9		

	On Time Points	**/10**