

Name:

Period:

Computer Programming Canvas #9 – Square in Circle Rubric

Learning Target?	Grade
LT3 - I can produce written and software artifacts that meet oral and written specifications.	
LT4 - I can write functions and use them correctly knowing when and how to pass parameters.	
LT5 - I can write code to draw lines, circles, and rectangles both outlined and filled	
LT6 - I can use variables correctly in code and understand the difference between variables used in math and variables used in code.	
LT8 - I can use looping constructs correctly in code.	
Comments:	
On Time Points	/10