

Name:

Period:

**Computer Programming Canvas #12 – Mouse Events Rubric**

Learning Target?	Grade
LT3 - I can produce written and software artifacts that meet oral and written specifications.	
LT4 - I can write functions and use them correctly knowing when and how to pass parameters.	
LT5 - I can write code to draw lines, circles, and rectangles both outlined and filled	
LT6 - I can use variables correctly in code and understand the difference between variables used in math and variables used in code.	
LT10 - I can use conditional statements correctly in code.	
LT12 - I understand the concept of event-interrupts and can code them appropriately.	
<p>Comments:</p> <p>LT3: Did you change your canvas title? <input type="checkbox"/> Yes <input type="checkbox"/> No Do you have 10 colors? <input type="checkbox"/> Yes <input type="checkbox"/> No Is your circle also outlined when it is filled? <input type="checkbox"/> Yes <input type="checkbox"/> No Does a right mouse click draw a square centered at the mouse and behave like the circle? <input type="checkbox"/> Yes <input type="checkbox"/> No</p> <p>LT4: Do you have a Square function that is modeled after the Circle function? <input type="checkbox"/> Yes <input type="checkbox"/> No Does all your code line up? <input type="checkbox"/> Yes <input type="checkbox"/> No</p> <p>LT5: Are your shapes drawn and outlined correctly? <input type="checkbox"/> Yes <input type="checkbox"/> No</p> <p>LT10: Do you use conditionals correctly to look for the specific button that is pressed? <input type="checkbox"/> Yes <input type="checkbox"/> No</p> <p>LT12: Do you handle the mouse events correctly for each button? <input type="checkbox"/> Yes <input type="checkbox"/> No</p> <p>Other comments?</p>	
<b>On Time Points</b>	<b>/10</b>